

Package ‘MultiGHQuad’

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Type Package

Title Multidimensional Gauss-Hermite Quadrature

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Description Uses a transformed, rotated and optionally adapted n-dimensional grid of quadrature points to calculate the numerical integral of n multivariate normal distributed parameters.

License GPL-3

Depends R (>= 3.2.0), mvtnorm, Matrix

Imports fastGHQuad (>= 0.2)

Suggests testthat

RoxygenNote 5.0.1

NeedsCompilation no

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MultiGHQuad-package *Multidimensional Gauss-Hermite Quadrature*

Description

Functions to perform n-dimensional numerical integration on n parameters with a multivariate normal prior distribution.

Details

Use `init.quad` to generate a quadrature grid, and `eval.quad` to evaluate the integral. Evaluation is performed with Gauss-Hermite quadrature, with a prior distribution that can be specified to any multivariate normal. Additionally, the grid can be adapted to any multivariate normal distribution - that is known to be close(r) to the posterior distribution under evaluation.

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References

- Jaeckel, P. (2005). *A note on multivariate Gauss-Hermite quadrature*. London: ABN-Amro. Retrieved from <http://www.pjaeckel.webspace.virginmedia.com/ANoteOnMultivariateGaussHermiteQuadrature.pdf>
- Bock, R. D., & Mislevy, R. J. (1982). Adaptive EAP Estimation of Ability in a Microcomputer Environment. *Applied Psychological Measurement*, 6(4), 431-444. <http://doi.org/10.1177/014662168200600405>

See Also

[init.quad](#), [eval.quad](#)

eval.quad *Evaluation of multivariate normal distributed expectations*

Description

Evaluates the posterior expectation of a (set of) parameters with a given likelihood function and multivariate normal prior distribution by Gauss-Hermite quadrature.

Usage

```
eval.quad(FUN = function(x) 1, X = NULL, ..., W = NULL, forcePD = TRUE,  
          debug = FALSE)
```

Arguments

FUN	log likelihood function of the parameters to be estimated. Defaults to <code>function(x) 1</code> , in which case only the prior likelihood is evaluated.
X	Matrix of quadrature points, see init.quad . Alternatively, the list of quadrature points and weights produced by init.quad .
...	Additional arguments passed on to FUN.
W	Vector of weights, or NULL (the default) if provided by X.
forcePD	Logical, should the returned estimate be forced to the nearest positive definite matrix - if not already PD? If TRUE (Default: TRUE), nearPD is used to arrive at the closest PD matrix.
debug	Logical, should we return the results of FUN?

Details

The evaluated function is assumed to have a multivariate normal prior distribution, with a mean vector and covariance matrix specified in [init.quad](#). The log-likelihood function defaults to an identity function $FUN(x) = 1$, which reduces the distribution under evaluation to specified prior distribution.

The integral under evaluation is;

$$\int_{-\infty}^{\infty} g(X|\mu, \Sigma) \times f(X) \times X dX$$

where $g(X|\mu, \Sigma)$ is the prior likelihood of X, and $f(X)$ is the likelihood of X in function FUN. If left default, the result is the expectation $E(X)$, where $X(\mu, \Sigma)$.

Note: FUN is evaluated in a loop, vectorisation is a future possibility. FUN must return a single scalar on the natural log-scale.

Value

A vector with the evaluated integrals, with attribute `variance` containing the (co)variance (matrix) of the estimate(s), or the positive definite matrix closest to the estimated covariance matrix.

See Also

[init.quad](#) for creating quadrature points.

Examples

```
### Basic example; E(X), X ~ N(0,1)
grid <- init.quad(Q = 1, prior = list(mu = 0, Sigma = diag(1)))
eval.quad(X = grid)

### Example; Rasch model person parameter
# E(theta), theta ~ N(0,1) * P(X = 1 | theta, beta), P is simplified rasch model
# set up rasch model with fixed beta, returns LL
rasch <- function(theta, beta, responses){
  p <- exp(theta - beta)/(1 + exp(theta - beta))
```

```

    q <- 1 - p
    return(log(p) * sum(responses == 1) + log(q) * sum(responses == 0))
}

# when theta == beta, P(X = 1) = .5, generate some bernoulli trials with p = .5
responses <- rbinom(5, 1, .5)

# get EAP estimate for theta, prior N(0,1)
eval.quad(rasch, grid, beta = 0, responses = responses)

# with more data, the estimate becomes more accurate, and variance decreases
eval.quad(rasch, grid, beta = 0, responses = rbinom(20, 1, .5))
eval.quad(rasch, grid, beta = 0, responses = rbinom(50, 1, .5))
eval.quad(rasch, grid, beta = 0, responses = rbinom(100, 1, .5))

### problem; the result starts to 'snap' to the closest quadrature point when
# the posterior distribution is too dissimilar to the prior.
evals <- eval.quad(rasch, grid, beta = 0, responses = rbinom(100, 1, .5), debug = TRUE)
evals.values <- attr(evals, "values")

# posterior density after 40 items
p <- plot(function(x) exp(dnorm(x, log = TRUE) +
                        rasch(x, beta = 1, responses = rbinom(100, 1, .5))),
          from = -3, to = 3)

# quadrature points used
points(grid$X, exp(grid$W)*max(p$y), pch = 20)

# the evaluation relies almost completely on one quadrature point,
# which causes results to 'snap' to that point.
# we could add more quadrature points...
grid2 <- init.quad(Q = 1, ip = 20)
points(grid2$X, exp(grid2$W)*max(p$y), pch = 20, col = "grey")

# but if the posterior is not centered on the prior, this quickly fails:
p <- plot(function(x) exp(dnorm(x, log = TRUE) +
                        rasch(x, beta = 2, responses = rbinom(100, 1, .5))),
          from = -3, to = 3)
points(grid2$X, exp(grid2$W)*max(p$y), pch = 20, col = "grey")

# additionally, adding extra quadrature points in a multidimensional
# problem quickly grows out of control.

### a better solution; adaptive quadrature grid.
# say we have an idea of where our parameter is located, through another estimator,
# or a previous estimate.
# we can then use this to adapt where our quadrature grid should be.
# get an estimate;
responses <- rbinom(10, 1, .5)
est <- eval.quad(rasch, grid, beta = 2, responses = responses)
print( est )

# adapt the grid;

```

```

grid3 <- init.quad(Q = 1, adapt = est)

# grid is now much closer to posterior
p <- plot(function(x) exp(dnorm(x, log = TRUE) +
      rasch(x, beta = 2, responses = rep(c(0,1), each = 20))),
  from = -3, to = 3)
points(grid3$X, exp(grid3$W)*max(p$y), pch = 20, col = "grey")
est <- eval.quad(rasch, grid3, beta = 2, responses = responses)
print(est)

```

init.quad

Q-dimensional grid of quadrature points.

Description

Creates a flattened, rotated grid that incorporates correlation through an eigenvalue decomposition of the covariance matrix.

Usage

```

init.quad(Q = 2, prior = list(mu = rep(0, Q), Sigma = diag(Q)),
  adapt = NULL, ip = 6, prune = FALSE, forcePD = FALSE, debug = FALSE)

```

Arguments

Q	Number of dimensions. Defaults to 2. Only required when mu and Sigma are not provided.
prior	List of prior mean mu, = vector, and covariance matrix Sigma = matrix, defaults to zero vector and identity matrix respectively.
adapt	List of adaptive mean mu, = vector, and covariance matrix Sigma = matrix, if NULL no adaptation is used. Defaults to NULL.
ip	Number of quadrature points <i>per dimension</i> . Defaults to 6. Note that the total number of quadrature points is ip^Q .
prune	Logical, should quadrature points with a very low weight be removed? Defaults to false. See details.
forcePD	Logical, should adapt and prior arguments be forced to the nearest positive definite matrix - if not already PD? If TRUE (Default: FALSE), <i>nearPD</i> is used to arrive at the closest PD matrix.
debug	Logical, draws debugging plots when true.

Details

Creates a Q-dimensional grid by calling [expand.grid](#) on Q vectors of unidimensional quadrature points obtained with [gaussHermiteData](#). The grid is then corrected for a prior distribution, and can optionally be adapted around a previous estimate. The resultant grid can be pruned to remove quadrature points that are unlikely to add information.

Value

A list with a matrix X of ip^Q by Q quadrature points and a vector W of length ip^Q associated weights.

See Also

[gaussHermiteData](#), used to create unidimensional quadrature points, and [eval.quad](#) for evaluating the integral.

Examples

```
### basic quadrature grid /w pruning.
mu <- c(0,0)
sigma <- matrix(c(1,.5,.5,1),2,2)
grid <- init.quad(Q = 2, prior = list(mu = mu, Sigma = sigma), ip = 10, prune = FALSE)
grid2 <- init.quad(Q = 2, prior = list(mu = mu, Sigma = sigma), ip = 10, prune = TRUE)
library(mvtnorm)
normal <- rmvnorm(1000, mu, sigma)
# noise
plot(normal, xlim = c(-6,6), ylim = c(-6,6), pch = 19, col = rgb(0,0,0,.5))
# full quad grid
points(grid$X, cex = exp(grid$W)/max(exp(grid$W))*4, col = 'red', pch = 20)
# pruned quad grid
points(grid2$X, cex = exp(grid2$W)/max(exp(grid2$W))*4, col = 'green', pch = 20)

### Adaptive quadrature grid
prior <- list(mu = c(0,0), Sigma = matrix(c(1,.5,.5,1),2,2))
adapt <- list(mu = c(-2,2), Sigma = prior$Sigma / 2)
grid <- init.quad(Q = 2, prior, ip = 10, prune = FALSE)
library(mvtnorm)
normal <- rmvnorm(1000, adapt$mu, adapt$Sigma)
# noise, centered at (-2, 2)
plot(normal, xlim = c(-6,6), ylim = c(-6,6), pch = 19, col = rgb(0,0,0,.5))
# initial quad grid, centered at (0, 0)
points(grid$X, cex = exp(grid$W)/max(exp(grid$W))*4, col = 'red', pch = 20)
# adapted grid
grid2 <- init.quad(Q = 2, prior, adapt = adapt, ip = 10, prune = TRUE)
points(grid2$X, cex = exp(grid2$W)/max(exp(grid2$W))*4, col = 'green', pch = 20)
# the grid is adapted to the latest estimate, but weighted towards the prior
```

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