

# Package ‘kohonen’

October 13, 2022

**Version** 3.0.11

**Title** Supervised and Unsupervised Self-Organising Maps

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**Description** Functions to train self-organising maps (SOMs). Also interrogation of the maps and prediction using trained maps are supported. The name of the package refers to Teuvo Kohonen, the inventor of the SOM.

**License** GPL (>= 2)

**Depends** R (>= 2.10)

**Imports** Rcpp (>= 0.12.12)

**LinkingTo** Rcpp

**NeedsCompilation** yes

**Repository** CRAN

**Date/Publication** 2022-03-29 13:50:02 UTC

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kohonen-package	<i>Supervised and Unsupervised Self-Organising Maps</i>
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## Description

Functions to train self-organising maps (SOMs). Also interrogation of the maps and prediction using trained maps are supported. The name of the package refers to Teuvo Kohonen, the inventor of the SOM.

## Details

The kohonen package implements several forms of self-organising maps (SOMs). Online and batch training algorithms are available; batch training can also be done in parallel. Multiple data layers may be presented to the training algorithm, with potentially different distance measures for each layer. The overall distance is a weighted average of the layer distances. Layers may be selected through the `whatmap` argument, or by providing a weight of zero. The basic function is `supersom`; `som` is simply a wrapper for SOMs using just one layer (the classical form).

New data may be mapped to a trained SOM using the `map.kohonen` function. Function `predict.kohonen` will map data to the SOM, and will return predictions (i.e., average values for winning units) for those layers that are not in the new data object.

Several visualisation methods are available in function `plot.kohonen`.

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**Author(s)**

Ron Wehrens and Johannes Kruisselbrink

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**References**

R. Wehrens and J. Kruisselbrink: Flexible Self-Organising Maps in kohonen 3.0. Journal of Statistical Software, 87, 7 (2018).

---

check.whatmap	<i>Check the validity of a whatmap argument</i>
---------------	---

---

**Description**

Not meant to be called directly by the user.

**Usage**

```
check.whatmap(x, whatmap)
```

**Arguments**

x	A kohonen object, or a list of data matrices that can be used as input data for SOM functions.
whatmap	An indication of a subset of the data; either by naming the elements, or giving indices. If whatmap equals NULL, the selection of x is used if x is a kohonen object, or else no selection is performed.

**Value**

Returns a numerical vector with the indices of the selected layers. An invalid selection leads to an error.

**Author(s)**

Ron Wehrens

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classvec2classmat      *Convert a classification vector into a matrix or the other way around.*

---

### Description

Functions toggle between a matrix representation, where class membership is indicated with one '1' and for the rest zeros at each row, and a factor. The classification matrix contains one column per class. Conversion from a class matrix to a class vector assigns each row to the column with the highest value. An optional argument can be used to assign only those objects that have a probability higher than a certain threshold (default is 0).

### Usage

```
classvec2classmat(yvec)
classmat2classvec(yamat, threshold=0)
```

### Arguments

yvec	class vector. Usually a factor; if it is a vector of integer values, it will be converted to a factor.
yamat	class matrix: every column corresponds to a class.
threshold	only classify into a class if the probability is larger than this threshold.

### Value

classvec2classmat returns the classification matrix, where each column consists of zeros and ones; classmat2classvec returns a factor.

### Author(s)

Ron Wehrens

### See Also

[som,xyf,supersom](#)

### Examples

```
classes <- c(rep(1, 5), rep(2, 7), rep(3, 9))
classmat <- classvec2classmat(classes)
classmat
classmat2classvec(classmat)
```

---

degelder

*Powder pattern data by Rene de Gelder*

---

## Description

X-ray powder patterns of 131 crystallographic structures, contributed by Rene de Gelder.

## Usage

```
data(degelder)
```

## Format

This yields a list with three components: the first component, "patterns", is a matrix of 131 rows and 441 variables, containing the powder patterns; the second component is "thetas", the 2theta values at which intensities have been measured. The final component, "properties", gives information on the crystallographic properties of the structures.

## Source

Rene de Gelder, Institute of Molecules and Materials, Radboud University Nijmegen.

## Examples

```
## Not run:
data(degelder)
mydata <- list(patterns = degelder$patterns,
               CellVol = log(degelder$properties[, "cell.vol"]))

## custom distance function
require(Rcpp)
sourceCpp(system.file("Distances", "wcc.cpp", package = "kohonen"))
set.seed(7)
powsom <- supersom(data = mydata, grid = somgrid(6, 4, "hexagonal"),
                  dist.fcts = c("WCCd", "sumofsquares"),
                  keep.data = TRUE)

summary(powsom)

## End(Not run)
```

---

expandMap                      *Expand a self-organising map*

---

### Description

Double the size of a map, imputing the codebookvectors of the new units by averiging their immediate neighbours.

### Usage

```
expandMap(kohobj)
```

### Arguments

kohobj                      Object of class "kohonen")

### Value

A new kohonen object, with a double size.

### Author(s)

Ron Wehrens

### Examples

```
data(yeast)
yeast.supersom <- supersom(yeast, somgrid(4, 4, "hexagonal"),
                           whatmap = 3:6, maxNA.fraction = .5)
yeast.supersom2 <- expandMap(yeast.supersom)
yeast.supersom3 <- supersom(yeast, yeast.supersom2$grid,
                            whatmap = 3:6, maxNA.fraction = .5,
                            init = yeast.supersom2$codes[3:6])
```

---

getCodes                      *Extract codebook vectors from a kohonen object*

---

### Description

Utility function for extracting codebook vectors. These are present as a list element in a kohonen object, and themselves are a list as well, with one entry for each data layer. This function returns either a list of codebook matrices (if more layers are selected), or just one matrix (if one layer is selected).

### Usage

```
getCodes(x, idx = 1:length(codes))
```

**Arguments**

x	An object of class kohonen.
idx	Indices of the layer(s) for which codebook vectors are returned.

**Value**

If `idx` is a single number, a matrix of codebook vectors; if it is a vector of numbers, a list of codebook matrices.

**Author(s)**

Ron Wehrens

**See Also**

[supersom](#)

**Examples**

```
data(wines)
set.seed(7)
som.wines <- som(scale(wines), grid = somgrid(5, 5, "hexagonal"))
dim(getCodes(som.wines))
```

---

layer.distances	<i>Assessing distances to winning units</i>
-----------------	---

---

**Description**

Given a trained SOM, distances of individual objects to their closest units may be calculated with function `dist2WU`. Aggregation on the unit level is obtained through the function `layer.distances`. The latter function is the workhorse for the "quality" plots in function `plot.kohonen`.

**Usage**

```
layer.distances(kohobj, whatmap, data, classif = NULL)
dist2WU(kohobj, whatmap, data, classif = NULL)
```

**Arguments**

kohobj	A trained kohonen object. Data and mapping results should be included.
whatmap	What layers to take into account - default is to consider all layers used in training. Also single layers may be chosen. Note that although the underlying C code can also calculate results for any subset, currently subsets larger than one are forbidden.
data	Data to use - default is to use the data from the trained SOM.
classif	Classification vector, corresponding to the <code>unit.classif</code> element of a kohonen object. It can also be provided explicitly.

## Details

The results will be weighted using both the user weights and distance weights. Summing all the results for individual layers therefore would lead to the `unit.classif` vector of the kohonen object.

## Value

Function `dist2WU` returns a vector, representing for each object the distance to its winning unit. Function `layer.distances` returns (as a vector) for each unit the average distance of objects for which it is the winning unit.

## Author(s)

Ron Wehrens

## See Also

Quality plots from [plot.kohonen](#).

## Examples

```
library(kohonen)
data(wines)
wines.sc <- scale(wines)
set.seed(7)
xyf.wines <- xyf(wines.sc, vintages, grid = somgrid(5, 5, "hexagonal"))
dist2WU(xyf.wines, whatmap = 1)
plot(xyf.wines, "quality", whatmap = 1)
plot(xyf.wines, "property",
      property = layer.distances(xyf.wines, whatmap = 1))
```

---

map.kohonen

*Map data to a supervised or unsupervised SOM*

---

## Description

Map a data matrix onto a trained SOM.

## Usage

```
## S3 method for class 'kohonen'
map(x, newdata, whatmap = NULL, user.weights = NULL,
     maxNA.fraction = x$maxNA.fraction, ...)
```



**Arguments**

x	An object of class kohonen.
newdata	list of data matrices (numerical) of factors, equal to the data argument of the supersom function. No data.frame objects are allowed.
whatmap, user.weights, maxNA.fraction	parameters that usually will be taken from the x object, but can be supplied by the user as well. Note that it is not possible to change distance functions from the ones used in training the map. See <a href="#">supersom</a> for more information.
...	Currently ignored.

**Value**

A list with elements

unit.classif	a vector of units that are closest to the objects in the data matrix.
distances	distances of the objects to the closest units. Distance measures are the same ones used in training the map.
whatmap, user.weights	Values used for these arguments.

**Author(s)**

Ron Wehrens

**See Also**

[predict.kohonen](#), [supersom](#)

**Examples**

```
data(wines)
set.seed(7)

training <- sample(nrow(wines), 150)
Xtraining <- scale(wines[training, ])
somnet <- som(Xtraining, somgrid(5, 5, "hexagonal"))

map(somnet,
    scale(wines[-training, ],
          center=attr(Xtraining, "scaled:center"),
          scale=attr(Xtraining, "scaled:scale")))
```

nir

*Near-infrared data with temperature effects***Description**

A data object containing near-infrared spectra of ternary mixtures of ethanol, water and iso-propanol, measured at five different temperatures (30, 40, ..., 70 degrees Centigrade).

**References**

F. Wulfert, W.Th. Kok, A.K. Smilde: Anal. Chem. 1998, 1761-1767

**Examples**

```

data(nir)

set.seed(3)
nirnet <- xyf(X = nir$spectra[nir$training,],
             Y = nir$composition[nir$training,],
             user.weights = c(3,1),
             grid = somgrid(6, 6, "hexagonal"), rlen=500)
plot(nirnet, "counts", main="Counts")

## Focus on compound 2 (water):
par(mfrow = c(1,2))
set.seed(13)
nirnet <- xyf(X = nir$spectra[nir$training,],
             Y = nir$composition[nir$training, 2, drop = FALSE],
             grid = somgrid(6, 6, "hexagonal"), rlen=500)
water.xyf <-
  predict(nirnet, newdata = nir$spectra[nir$training,],
          unit.predictions = getCodes(nirnet, 2),
          whatmap = 1)$prediction
plot(nirnet, "property", property = water.xyf[[1]],
     main="Prediction of water content")
## Plot temperatures as circles
symbols(nirnet$grid$pts[nirnet$unit.classif,] +
        matrix(rnorm(sum(nir$training)*2, sd=.1), ncol=2),
        circles = (nir$temperature[nir$training] - 20)/250,
        inches = FALSE, add = TRUE)

## Model temperatures
set.seed(13)
nirnet2 <- xyf(X = nir$spectra[nir$training,],
              Y = matrix(nir$temperature[nir$training], ncol = 1),
              user.weights = c(1,3),
              grid = somgrid(6, 6, "hexagonal"), rlen=500)
temp.xyf <- predict(nirnet2, newdata = nir$spectra[nir$training,],
                  unit.predictions = getCodes(nirnet2, 2),
                  whatmap = 1)$prediction

```

```

plot(nirnet2, "property", property = temp.xyf[[1]],
     palette.name = rainbow,
     main="Prediction of temperatures")
## Plot concentrations of water as circles
symbols(nirnet2$grid$pts[nirnet2$unit.classif,] +
        matrix(rnorm(sum(nir$training)*2, sd=.1), ncol=2),
        circles = 0.05 + 0.4 * nir$composition[nir$training,2],
        inches = FALSE, add = TRUE)

```

---

object.distances	<i>Calculate distances between object vectors in a SOM</i>
------------------	--

---

### Description

This function calculates the distance between objects using the distance functions, weights and other attributes of a trained SOM. This function is used in the calculation of the U matrix in function `plot.kohonen` using the `type = "dist.neighbours"` argument.

### Usage

```
object.distances(kohobj, type = c("data", "codes"), whatmap)
```

### Arguments

kohobj	An object of class kohonen.
type	Whether to calculate distances between the data objects, or the codebook vectors.
whatmap	What data layers to use. If unspecified the data layers defined in the kohonen object are used.

### Value

An object of class `dist`, which can be directly fed into (e.g.) a hierarchical clustering.

### Author(s)

Ron Wehrens

### References

R. Wehrens and J. Kruisselbrink, submitted, 2017.

### See Also

[unit.distances](#), [supersom](#)

### Examples

```
data(wines)
set.seed(7)
sommap <- supersom(list(measurements = scale(wines),
                       vintages = vintages),
                  grid = somgrid(6, 4, "hexagonal"))
obj.dists <- object.distances(sommap, type = "data")
code.dists <- object.distances(sommap, type = "codes")
```

---

peppaPic

*Synthetic image of a pepper plant with peppers*

---

### Description

A data matrix with four columns representing a 600 by 800 image of a pepper plant. Each row is a pixel in the image. The first column is the class label; the other columns contain the RGB values.

### Usage

```
data("peppaPic")
```

### Source

<http://dx.doi.org/10.4121/uuid:884958f5-b868-46e1-b3d8-a0b5d91b02c0>

### References

This is image 10039 from a set of 10,500 images described in

Barth R, IJsselmuiden J, Hemming J, and van Henten E (2017). "Data Synthesis Methods for Semantic Segmentation in Agriculture. A Capsicum annuum Dataset." Submitted.

### Examples

```
data(peppaPic)
head(peppaPic)
## show ground truth per pixel
image(t(matrix(peppaPic[,1], 600, 800))[,600:1], col = rainbow(10))
```

plot.kohonen

*Plot kohonen object***Description**

Plot objects of class kohonen. Several types of plots are supported.

**Usage**

```
## S3 method for class 'kohonen'
plot(x, type = c("codes", "changes", "counts",
                "dist.neighbours", "mapping", "property", "quality"),
     whatmap = NULL, classif = NULL, labels = NULL,
     pchs = NULL, main = NULL, palette.name = NULL,
     ncolors, bgcol = NULL, zlim = NULL,
     heatkey = TRUE, property, codeRendering = NULL,
     keepMargins = FALSE, heatkeywidth = .2,
     shape = c("round", "straight"), border = "black",
     na.color = "gray", ...)

## S3 method for class 'kohonen'
identify(x, ...)
add.cluster.boundaries(x, clustering, lwd = 5, ...)
```

**Arguments**

x	kohonen object.
type	type of plot. (Wow!)
whatmap	For a "codes" plot: what maps to show; for the "dist.neighbours" plot: what maps to take into account when calculating distances to neighbouring units.
classif	classification object, as returned by predict.kohonen, or vector of unit numbers. Only needed if type equals "mapping" and "counts".
labels	labels to plot when type equals "mapping".
pchs	symbols to plot when type equals "mapping".
main	title of the plot.
palette.name	colors to use as unit background for "codes", "counts", "prediction", "property", and "quality" plotting types.
ncolors	number of colors to use for the unit backgrounds. Default is 20 for continuous data, and the number of distinct values (if less than 20) for categorical data.
bgcol	optional argument to colour the unit backgrounds for the "mapping" and "codes" plotting type. Defaults to "gray" and "transparent" in both types, respectively.
zlim	optional range for color coding of unit backgrounds.
heatkey	whether or not to generate a heatkey at the left side of the plot in the "property" and "counts" plotting types.

property	values to use with the "property" plotting type.
codeRendering	How to show the codes. Possible choices: "segments", "stars" and "lines".
keepMargins	if FALSE (the default), restore the original graphical parameters after plotting the kohonen map. If TRUE, one retains the map coordinate system so that one can add symbols to the plot, or map unit numbers using the <code>identify</code> function.
heatkeywidth	width of the colour key; the default of 0.2 should work in most cases but in some cases, e.g. when plotting multiple figures, it may need to be adjusted.
shape	kind shape to be drawn: "round" (circle) or "straight". Choosing "straight" produces a map of squares when the grid is "rectangular", and produces a map of hexagons when the grid is "hexagonal".
border	color of the shape's border.
na.color	background color matching NA - default "gray".
lwd, ...	other graphical parameters.
clustering	cluster labels of the map units.

## Details

Several different types of plots are supported:

**"changes"** shows the mean distance to the closest codebook vector during training.

**"codes"** shows the codebook vectors.

**"counts"** shows the number of objects mapped to the individual units. Empty units are depicted in gray.

**"dist.neighbours"** shows the sum of the distances to all immediate neighbours. This kind of visualisation is also known as a U-matrix plot. Units near a class boundary can be expected to have higher average distances to their neighbours. Only available for the "som" and "super-som" maps, for the moment.

**"mapping"** shows where objects are mapped. It needs the "classif" argument, and a "labels" or "pchs" argument.

**"property"** properties of each unit can be calculated and shown in colour code. It can be used to visualise the similarity of one particular object to all units in the map, to show the mean similarity of all units and the objects mapped to them, etcetera. The parameter `property` contains the numerical values. See examples below.

**"quality"** shows the mean distance of objects mapped to a unit to the codebook vector of that unit. The smaller the distances, the better the objects are represented by the codebook vectors. It is possible to visualize this for the complete set of layers used in training, or for individual layers only (using the `whatmap` argument).

Function `identify.kohonen` shows the number of a unit that is clicked on with the mouse. The tolerance is calculated from the ratio of the plotting region and the user coordinates, so clicking at any place within a unit should work.

Function `add.cluster.boundaries` will add to an existing plot of a map thick lines, visualizing which units would be clustered together. In toroidal maps, boundaries at the edges will only be shown on the top and right sides to avoid double boundaries.

**Value**

Several types of plots return useful values (invisibly): the "counts", "dist.neighbours", and "quality" return vectors corresponding to the information visualized in the plot (unit background colours and heatkey).

**Author(s)**

Ron Wehrens

**See Also**

[som](#), [supersom](#), [xyf](#), [predict.kohonen](#)

**Examples**

```
data(wines)
set.seed(7)

kohmap <- xyf(scale(wines), vintages,
              grid = somgrid(5, 5, "hexagonal"), rlen=100)
plot(kohmap, type="changes")
counts <- plot(kohmap, type="counts", shape = "straight")

## show both sets of codebook vectors in the map
par(mfrow = c(1,2))
plot(kohmap, type="codes", main = c("Codes X", "Codes Y"))

par(mfrow = c(1,1))
similarities <- plot(kohmap, type="quality", palette.name = terrain.colors)
plot(kohmap, type="mapping",
     labels = as.integer(vintages), col = as.integer(vintages),
     main = "mapping plot")

## add background colors to units according to their predicted class labels
xyfpredictions <- classmat2classvec(getCodes(kohmap, 2))
bgcols <- c("gray", "pink", "lightgreen")
plot(kohmap, type="mapping", col = as.integer(vintages),
     pchs = as.integer(vintages), bgcol = bgcols[as.integer(xyfpredictions)],
     main = "another mapping plot", shape = "straight", border = NA)

## Show 'component planes'
set.seed(7)
sommap <- som(scale(wines), grid = somgrid(6, 4, "hexagonal"))
plot(sommap, type = "property", property = getCodes(sommap, 1)[,1],
     main = colnames(getCodes(sommap, 1))[1])

## Show the U matrix
Umat <- plot(sommap, type="dist.neighbours", main = "SOM neighbour distances")
## use hierarchical clustering to cluster the codebook vectors
som.hc <- cutree(hclust(object.distances(sommap, "codes")), 5)
add.cluster.boundaries(sommap, som.hc)
```

```
## and the same for rectangular maps
set.seed(7)
sommap <- som(scale(wines), grid = somgrid(6, 4, "rectangular"))
plot(sommap, type="dist.neighbours", main = "SOM neighbour distances")
## use hierarchical clustering to cluster the codebook vectors
som.hc <- cutree(hclust(object.distances(sommap, "codes")), 5)
add.cluster.boundaries(sommap, som.hc)
```

---

predict.kohonen

*Predict properties using a trained Kohonen map*

---

## Description

Map objects to a trained Kohonen map, and return for each object the desired property associated with the corresponding winning unit. These properties may be provided explicitly (argument `unit.predictions`) or implicitly (by providing `trainingdata`, that will be mapped to the SOM - the averages of the winning units for the `trainingdata` then will be used as `unit.predictions`). If not given at all, the codebook vectors of the map will be used.

## Usage

```
## S3 method for class 'kohonen'
predict(object,
        newdata = NULL,
        unit.predictions = NULL,
        trainingdata = NULL,
        whatmap = NULL,
        threshold = 0,
        maxNA.fraction = object$maxNA.fraction,
        ...)
```

## Arguments

<code>object</code>	Trained network, containing one or more information layers.
<code>newdata</code>	List of data matrices, or one single data matrix, for which predictions are to be made. The data layers should match those in the trained map. If not presented, the training data in the map will be used. No <code>data.frame</code> objects are allowed.
<code>unit.predictions</code>	Explicit definition of the predictions for each unit. Should be a list of matrices, vectors or factors, of the same length as <code>object\$codes</code> .
<code>trainingdata</code>	List of data matrices, or one single data matrix, determining the mapping of the training data. Normally, data stored in the <code>kohonen</code> object will be used for this, but one can also specify this argument explicitly. Layers should match the trained map.
<code>whatmap, maxNA.fraction</code>	parameters that usually will be taken from the <code>x</code> object, but can be supplied by the user as well. See <a href="#">supersom</a> for more information.



threshold	Used in converting class predictions back into factors; see <a href="#">classmat2classvec</a> .
...	Further arguments to be passed to <code>map.kohonen</code> , in particular <code>user.weights</code> . If not provided will be taken from object.

### Details

The new data are mapped to the trained SOM using the layers indicated by the `whatmap` argument. The predictions correspond to the `unit.predictions`, normally corresponding to the averages of the training data mapping to individual units. If no `unit.predictions` are provided, the `trainingdata` will be used to calculate them - if `trainingdata` is not provided by the user and the `kohonen` object contains data, these will be used. If no objects of the training data are mapping to a particular unit, the prediction for that unit will be NA.

### Value

Returns a list with components

prediction	predicted values for the properties of interest. When multiple values are predicted, this element is a list, otherwise a vector or a matrix.
unit.classif	vector of unit numbers to which objects in the <code>newdata</code> object are mapped.
unit.predictions	prediction values associated with map units. Again, when multiple properties are predicted, this is a list.
whatmap	the numbers of the data layers in the <code>kohonen</code> object used in the mapping on which the predictions are based.

### Author(s)

Ron Wehrens

### See Also

[som.xyf](#), [supersom](#), [map](#)

### Examples

```
data(wines)

training <- sample(nrow(wines), 120)
Xtraining <- scale(wines[training, ])
Xtest <- scale(wines[-training, ],
              center = attr(Xtraining, "scaled:center"),
              scale = attr(Xtraining, "scaled:scale"))
trainingdata <- list(measurements = Xtraining,
                   vintages = vintages[training])
testdata <- list(measurements = Xtest, vintages = vintages[-training])

mygrid = somgrid(5, 5, "hexagonal")
som.wines <- supersom(trainingdata, grid = mygrid)
```

```

## #####
## Situation 0: obtain expected values for training data (all layers,
## also if not used in training) on the basis of the position in the map
som.prediction <- predict(som.wines)

## #####
## Situation 1: obtain predictions for all layers used in training

som.prediction <- predict(som.wines, newdata = testdata)
table(vintages[-training], som.prediction$predictions[["vintages"]])

## #####
## Situation 2: obtain predictions for the vintage based on the mapping
## of the sample characteristics only. There are several ways of doing this:

som.prediction <- predict(som.wines, newdata = testdata,
                          whatmap = "measurements")
table(vintages[-training], som.prediction$predictions[["vintages"]])

## same, but now indicated implicitly
som.prediction <- predict(som.wines, newdata = testdata[1])
table(vintages[-training], som.prediction$predictions[["vintages"]])

## if no names are present in the list elements whatmap needs to be
## given explicitly; note that the order of the data layers needs to be
## consistent with the kohonen object
som.prediction <- predict(som.wines, newdata = list(Xtest), whatmap = 1)
table(vintages[-training], som.prediction$predictions[["vintages"]])

## for xyf: explicitly indicate which layer is to be used for the mapping
xyf.wines <- xyf(Xtraining, vintages[training], grid = mygrid)
xyf.prediction <- predict(xyf.wines, Xtest, whatmap = 1)
table(vintages[-training], xyf.prediction$predictions[[2]])

## #####
## Situation 3: predictions for layers not present in the original
## data. Training data need to be provided for those layers.
som.wines <- supersom(Xtraining, grid = mygrid)
som.prediction <- predict(som.wines, newdata = testdata,
                          trainingdata = trainingdata)
table(vintages[-training], som.prediction$predictions[["vintages"]])

## #####
## yeast examples, including NA values

data(yeast)
training.indices <- sample(nrow(yeast$alpha), 300)
training <- rep(FALSE, nrow(yeast$alpha))
training[training.indices] <- TRUE

## unsupervised mapping, based on the alpha layer only. Prediction
## for all layers including alpha

```

```

yeast.som <- supersom(lapply(yeast, function(x) subset(x, training)),
                      somgrid(4, 6, "hexagonal"),
                      whatmap = "alpha", maxNA.fraction = .5)
yeast.som.prediction <-
  predict(yeast.som,
          newdata = lapply(yeast, function(x) subset(x, !training)))

table(yeast$class[!training], yeast.som.prediction$prediction[["class"]])

## #####
## supervised mapping - creating the map is now based on both
## alpha and class, prediction for class based on the mapping of alpha.
yeast.som2 <- supersom(lapply(yeast, function(x) subset(x, training)),
                      grid = somgrid(4, 6, "hexagonal"),
                      whatmap = c("alpha", "class"), maxNA.fraction = .5)
yeast.som2.prediction <-
  predict(yeast.som2,
          newdata = lapply(yeast, function(x) subset(x, !training)),
          whatmap = "alpha")
table(yeast$class[!training], yeast.som2.prediction$prediction[["class"]])

```

summary.kohonen

*Summary and print methods for kohonen objects***Description**

Summary and print methods for kohonen objects. The `print` method shows the dimensions and the topology of the map; if information on the training data is included, the `summary` method additionally prints information on the size of the data, the distance functions used, and the mean distance of an object to its closest codebookvector, which is an indication of the quality of the mapping.

**Usage**

```

## S3 method for class 'kohonen'
summary(object, ...)
## S3 method for class 'kohonen'
print(x, ...)

```

**Arguments**

<code>x, object</code>	a kohonen object
<code>...</code>	Not used.

**Author(s)**

Ron Wehrens

**See Also**[som](#), [xyf](#), [supersom](#)

**Examples**

```

data(wines)
xyf.wines <- xyf(scale(wines), classvec2classmat(vintages),
                grid = somgrid(5, 5, "hexagonal"))

xyf.wines
summary(xyf.wines)

```

---

supersom

*Self- and super-organising maps*


---

**Description**

A supersom is an extension of self-organising maps (SOMs) to multiple data layers, possibly with different numbers and different types of variables (though equal numbers of objects). NAs are allowed. A weighted distance over all layers is calculated to determine the winning units during training. Functions `som` and `xyf` are simply wrappers for supersoms with one and two layers, respectively. Function `nunits` is a utility function returning the number of units in the map.

**Usage**

```

som(X, ...)
xyf(X, Y, ...)
supersom(data, grid=somgrid(), rlen = 100, alpha = c(0.05, 0.01),
         radius = quantile(nhbrdist, 2/3),
         whatmap = NULL, user.weights = 1, maxNA.fraction = 0L,
         keep.data = TRUE, dist.fcts = NULL,
         mode = c("online", "batch", "pbatch"), cores = -1, init,
         normalizeDataLayers = TRUE)
nunits(kohobj)

```

**Arguments**

<code>X, Y</code>	numerical data matrices, or factors. No <code>data.frame</code> objects are allowed - convert them to matrices first.
<code>data</code>	list of data matrices (numerical) or factors. If a vector is entered, it will be converted to a one-column matrix. No <code>data.frame</code> objects are allowed.
<code>grid</code>	a grid for the codebook vectors: see <code>somgrid</code> .
<code>rlen</code>	the number of times the complete data set will be presented to the network.
<code>alpha</code>	learning rate, a vector of two numbers indicating the amount of change. Default is to decline linearly from 0.05 to 0.01 over <code>rlen</code> updates. Not used for the batch algorithm.
<code>radius</code>	the radius of the neighbourhood, either given as a single number or a vector (start, stop). If it is given as a single number the radius will change linearly from <code>radius</code> to zero; as soon as the neighbourhood gets smaller than one only the winning unit will be updated. Note that the default before version 3.0 was to run from <code>radius</code> to <code>-radius</code> . If nothing is supplied, the default is to start with a value that covers 2/3 of all unit-to-unit distances.

<code>whatmap</code>	What data layers to use. If unspecified all layers are used.
<code>user.weights</code>	the weights given to individual layers. This can be a single number (all layers have the same weight, the default), a vector of the same length as the <code>whatmap</code> argument, or a vector of the same length as the data argument. In <code>xyf</code> maps, this argument provides the same functionality as the now-deprecated <code>xweight</code> argument that was used prior to version 3.0.
<code>maxNA.fraction</code>	the maximal fraction of values that may be NA to prevent the row to be removed.
<code>keep.data</code>	if TRUE, return original data and mapping information. If FALSE, only return the trained map (in essence the codebook vectors).
<code>dist.fcts</code>	vector of distance functions to be used for the individual data layers, of the same length as the data argument, or the same length of the <code>whatmap</code> argument. If the length of this vector is one, the same distance will be used for all layers. Admissible values currently are "sumofsquares", "euclidean", "manhattan", and "tanimoto". Default is to use "sumofsquares" for continuous data, and "tanimoto" for factors.
<code>mode</code>	type of learning algorithm.
<code>cores</code>	number of cores to use in the "pbatch" learning mode. The default, -1, corresponds to using all available cores.
<code>init</code>	list of matrices, initial values for the codebook vectors. The list should have the same length as the data list, and corresponding numbers of variables (columns). Each list element should have a number of rows corresponding to the number of units in the map.
<code>normalizeDataLayers</code>	boolean, indicating whether <code>distance.weights</code> should be calculated (see details section). If <code>normalizeDataLayers == FALSE</code> the user weights are applied to the data immediately.
<code>kohobj</code>	an object of class <code>kohonen</code> .
<code>...</code>	Further arguments for the <code>supersom</code> function presented to the <code>som</code> or <code>xyf</code> wrappers.

## Details

In order to avoid some layers to overwhelm others, simply because of the scale of the data points, the `supersom` function by default applies internal weights to balance this. The `user.weights` argument is applied on top of that: the result is that when a user specifies equal weights for all layers (the default), all layers contribute equally to the global distance measure. For large data sets (defined as containing more than 500 records), a sample of size 500 is used to calculate the mean distances in each data layer. If `normalizeDataLayers == FALSE` the user weights are applied directly to the data (`distance.weights` are set to 1).

Various definitions of the Tanimoto distance exist in the literature. The implementation here returns (for two binary vectors of length  $n$ ) the fraction of cases in which the two vectors disagree. This is basically the Hamming distance divided by  $n$  - the incorrect naming is retained (for the moment) to guarantee backwards compatibility. If the vectors are not binary, they will be converted to binary strings (with 0.5 as the class boundary). This measure should not be used when variables are outside the range [0-1]; a check is done to make sure this is the case.

**Value**

An object of class "kohonen" with components

data	data matrix, only returned if <code>keep.data == TRUE</code> .
unit.classif	winning units for all data objects, only returned if <code>keep.data == TRUE</code> .
distances	distances of objects to their corresponding winning unit, only returned if <code>keep.data == TRUE</code> .
grid	the grid, an object of class <code>somgrid</code> .
codes	a list of matrices containing codebook vectors.
changes	matrix of mean average deviations from code vectors; every map corresponds with one column.
na.rows	vector of row numbers with too many NA values (according to argument <code>maxNA.fraction</code> ).
alpha, radius, user.weights, whatmap, maxNA.fraction	input arguments presented to the function.
distance.weights	if <code>normalizeDataLayers</code> weights to equalize the influence of the individual data layers, else a vector of ones.
dist.fcts	distance functions corresponding to all layers of the data, not just the ones indicated by the <code>whatmap</code> argument.

**Author(s)**

Ron Wehrens and Johannes Kruisselbrink

**References**

R. Wehrens and L.M.C. Buydens, *J. Stat. Softw.* 21 (5), 2007; R. Wehrens and J. Kruisselbrink, submitted, 2017.

**See Also**

`somgrid`, `plot.kohonen`, `predict.kohonen`, `map.kohonen`

**Examples**

```
data(wines)

## som
som.wines <- som(scale(wines), grid = somgrid(5, 5, "hexagonal"))
summary(som.wines)
nunits(som.wines)

## xyf
xyf.wines <- xyf(scale(wines), vintages, grid = somgrid(5, 5, "hexagonal"))
summary(xyf.wines)

## supersom example
data(yeast)
```

```

yeast.supersom <- supersom(yeast, somgrid(6, 6, "hexagonal"),
                           whatmap = c("alpha", "cdc15", "cdc28", "elu"),
                           maxNA.fraction = .5)

plot(yeast.supersom, "changes")

obj.classes <- as.integer(yeast$class)
colors <- c("yellow", "green", "blue", "red", "orange")
plot(yeast.supersom, type = "mapping", col = colors[obj.classes],
     pch = obj.classes, main = "yeast data")

```

tricolor

*Provides smooth unit colors for SOMs***Description**

Function provides colour values for SOM units in such a way that the colour changes smoothly in every direction.

**Usage**

```
tricolor(grid, phis = c(0, 2 * pi/3, 4 * pi/3), offset = 0)
```

**Arguments**

grid	An object of class somgrid, such as the grid element in a kohonen object.
phis	A vector of three rotation angles. Values for red, green and blue are given by the y-coordinate of the units after rotation with these three angles, respectively. The default corresponds to (approximate) red colour of the middle unit in the top row, and pure green and blue colours in the bottom left and right units, respectively. In case of a triangular map, the top unit is pure red.
offset	Defines the minimal value in the RGB colour definition (default is 0). By supplying a value in the range [0, .9], pastel-like colours are provided.

**Value**

Returns a matrix with three columns corresponding to red, green and blue. This can be used in the rgb function to provide colours for the units.

**Author(s)**

Ron Wehrens

**See Also**

[plot.kohonen](#)

**Examples**

```

data(wines)
som.wines <- som(wines, grid = somgrid(5, 5, "hexagonal"))

colour1 <- tricolor(som.wines$grid)
plot(som.wines, "mapping", bg = rgb(colour1))
colour2 <- tricolor(som.wines$grid, phi = c(pi/6, 0, -pi/6))
plot(som.wines, "mapping", bg = rgb(colour2))
colour3 <- tricolor(som.wines$grid, phi = c(pi/6, 0, -pi/6), offset = .5)
plot(som.wines, "mapping", bg = rgb(colour3))

```

---

unit.distances

*SOM-grid related functions*


---

**Description**

Function `somgrid` (modified from the version in the `class` package) sets up a grid of units, of a specified size and topology. Distances between grid units are calculated by function `unit.distances`.

**Usage**

```

somgrid(xdim = 8, ydim = 6, topo = c("rectangular", "hexagonal"),
        neighbourhood.fct = c("bubble", "gaussian"), toroidal = FALSE)
unit.distances(grid, toroidal)

```

**Arguments**

<code>xdim, ydim</code>	dimensions of the grid.
<code>topo</code>	choose between a hexagonal or rectangular topology.
<code>neighbourhood.fct</code>	choose between bubble and gaussian neighbourhoods when training a SOM.
<code>toroidal</code>	logical, whether the grid is toroidal or not. If not provided to the <code>unit.distances</code> function, the information in the <code>grid</code> object will be used.
<code>grid</code>	an object of class <code>somgrid</code> .

**Value**

Function `somgrid` returns an object of class "somgrid", with elements `pts`, and the input arguments to the function.

Function `unit.distances` returns a (symmetrical) matrix containing distances. When `grid$n.hood` equals "circular", Euclidean distances are used; for `grid$n.hood` is "square" maximum distances. For toroidal maps (joined at the edges) distances are calculated for the shortest path.

**Author(s)**

Ron Wehrens



### Examples

```
mygrid <- somgrid(5, 5, "hexagonal")
fakesom <- list(grid = mygrid)
class(fakesom) <- "kohonen"

par(mfrow = c(2,1))
dists <- unit.distances(mygrid)
plot(fakesom, type="property", property = dists[1,],
     main="Distances to unit 1", xlim=c(0,6),
     palette = rainbow, ncolors = 7)

dists <- unit.distances(mygrid, toroidal=TRUE)
plot(fakesom, type="property", property = dists[1,],
     main="Distances to unit 1 (toroidal)", xlim=c(0,6),
     palette = rainbow, ncolors = 7)
```

---

wines

*Wine data*

---

### Description

A data frame containing 177 rows and thirteen columns; object `vintages` contains the class labels.

These data are the results of chemical analyses of wines grown in the same region in Italy (Piedmont) but derived from three different cultivars: Nebbiolo, Barberas and Grignolino grapes. The wine from the Nebbiolo grape is called Barolo. The data contain the quantities of several constituents found in each of the three types of wines, as well as some spectroscopic variables.

### Usage

```
data(wines)
```

### Source

<http://kdd.ics.uci.edu>

### References

M. Forina, C. Armanino, M. Castino and M. Ubigli. *Vitis*, 25:189-201 (1986)

---

yeast

*Yeast cell-cycle data*

---

**Description**

Microarray cell-cycle data for 800 yeast genes, arrested with six different methods, arranged in a list. Additional class information is present as well.

**Usage**

```
data(yeast)
```

**References**

P. Spellman et al., Mol. Biol. Cell 9, 3273-3297 (1998)

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